Feature/Landmark-based Pronunciation Modeling using Dynamic Bayesian Networks

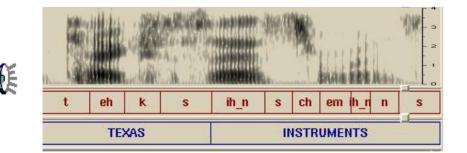
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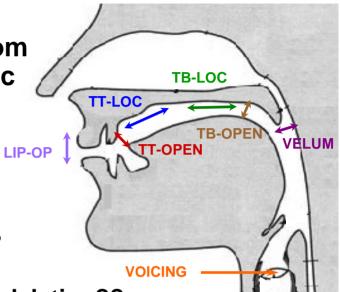
Outline

- Motivation
- A feature-based pronunciation model
- Using SVM outputs in the pronunciation model
- WS'04 experiments
- Observations and conclusions

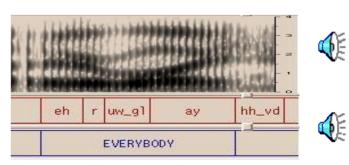
Why feature-based pronunciation modeling?

- Many pronunciation phenomena can be parsimoniously described as resulting from asynchrony and reduction of sub-phonetic features
 - One set of features based on articulatory phonology [Browman & Goldstein 1990]:
- warmth
 → [w ao r m p th] Phone insertion?
- several → [s eh r v ax I] Exchange of two phones???
- instruments → [ih_n s ch em ih_n n s]





 $everybody \rightarrow$ [eh r uw ay]

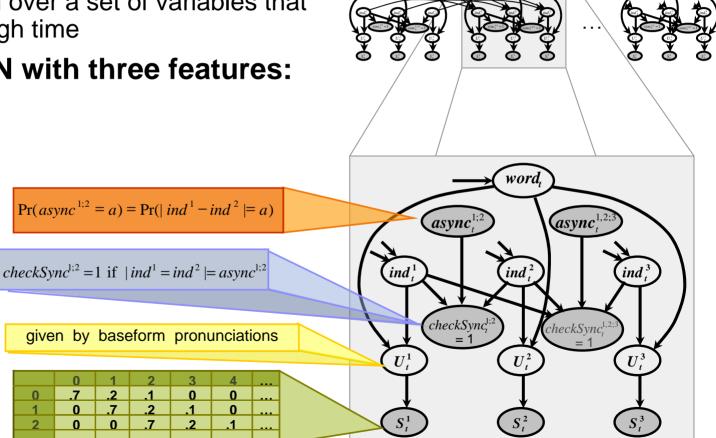


Approach: Main Ideas

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+ asynchrony	ind ^{voi}	0	0	0	0	1	1	1	2	2	2	2	2
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+ feature substitutions	U LIP-OPEN	W	V	W	W	С	С	С	С	W	W	W	W
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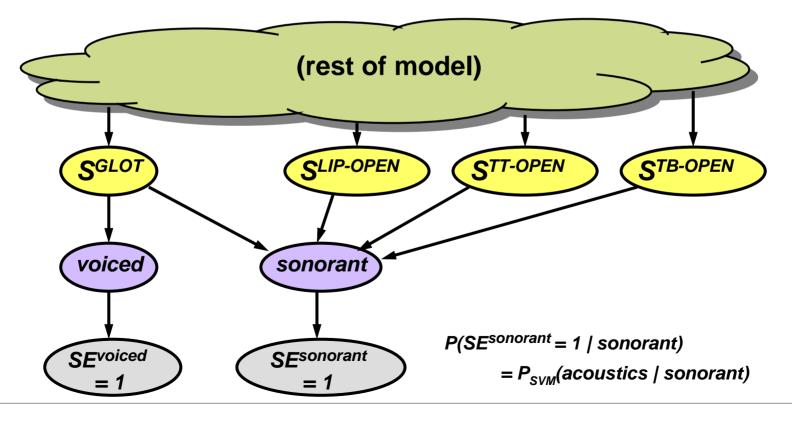
A feature-based pronunciation model

- The model is implemented as a dynamic Bayesian network (DBN):
 - A representation, via a directed graph, of a distribution over a set of variables that evolve through time
- **Example DBN with three features:**



Combining SVM outputs with the DBN

- Task 1: Converting between articulatory features and SVM distinctive features (DFs)
 - Method: Add DBN variables corresponding to DFs, and add deterministic mappings from surface articulatory variables to DFs
- Task 2: Incorporating SVM output probabilities
 - Method: Soft evidence similar in spirit to HMM/ANNs



Example alignment using SVM/DBN

emples 684										M			
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LIPPhone	ay1	ay2	dcl	d	ow1			tclr		n	ow1	•	ow2
TTPhone	ay1	ay2	dcl	d	ow1			tclr		n		ow	
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LightSonor							+	_					+
LightSC		_		+		-	+			+			_
LightStops							-	+					_
LightVowelRound					-	-	-				-		+
owNasalization										_	+		_

Design decisions

- What kind of SVM outputs should be used in the DBN?
 - Method 1 (EBS/DBN): Generate landmark segmentation with EBS using manner SVMs, then apply place SVMs at appropriate points in the segmentation
 - * Force DBN to use EBS segmentation
 - * Allow DBN to stray from EBS segmentation, using place/voicing SVM outputs whenever available
 - Method 2 (SVM/DBN): Apply all SVMs in all frames, allow DBN to consider all possible segmentations
 - * In a single pass
 - * In two passes: (1) manner-based segmentation; (2) place+manner scoring
- How should we take into account the distinctive feature hierarchy?
- How do we avoid "over-counting" evidence?
- How do we train the DBN (feature transcriptions vs. SVM outputs)?

A chronology of DBN/SVM rescoring experiments

- For each lattice edge:
 - SVM probabilities computed over edge duration and used as soft evidence in DBN
 - DBN computes a score $S \propto P(word | evidence)$
 - Final edge score is a weighted interpolation of baseline scores and EBS/DBN or SVM/DBN score

Date	Experimental setup	3-speaker WER (# errors)	RT03 dev WER
- ∞	Baseline	27.7 (550)	26.8
Jul31_0	EBS/DBN, "hierarchically-normalized" SVM output probabilities, DBN trained on subset of ICSI transcriptions	27.6 (549)	26.8
Aug1_19	+ improved silence modeling	27.6 (549)	
Aug2_19	EBS/DBN, unnormalized SVM probs + fricative lip feature	27.3 (543)	26.8
Aug4_2	+ DBN trained using SVM outputs	27.3 (543)	
Aug6_20	+ full feature hierarchy in DBN	27.4 (545)	
Aug7_3	+ reduction probabilities depend on word frequency	27.4 (544)	
Aug8_19	+ retrained SVMs + nasal classifier + DBN bug fixes	27.4 (544)	
Aug11_19	SVM/DBN, 1 pass	Miserable fa	ailure!
Aug14_0	SVM/DBN, 2 pass	27.3 (542)	
Aug14_20	SVM/DBN, 2 pass, using only high-accuracy SVMs	27.2 (541)	

Some complicating factors...

- Practicalities:
 - Inaccurate word boundaries in lattices
 - Very short words
 - Pauses, laughter, non-words
- More general issues:
 - Relative weighting of soft evidence vs. articulatory variables
 - Over-counting of evidence largely not addressed
 - SVM/DBN rescoring complicated by context-dependent SVM training

The word boundary problem

Image: second				-								-
9,90 9,95			10.0	n		10.05 1	0.10 10.15	10	.20		10.25 10.30 10.35	10.40
fsh_60386_1_0119400_013	1440	2										- 8 X
LIPPosition	0	1	2	3	4	5	6	- 7	8	9		10
TTPosition	0	1	2	3		4 5	6	- 7	8			9 10
VELPosition	0	1	2	3		4 5	6	- 7	8			9 10
LIPPhone			dcl	d	ow1	οω2	r	t <mark>cl</mark> n	r	ow1		ow2
TTPhone			dcl	d		ow1_ow2	r	t <mark>cl</mark> n	r		OW	1_ow2
VELPhone	ay1	ay2	dcl	d		ow1_ow2	r	t <mark>cl</mark> n	r		OW	1_ow2
actualLIP-OPEN					WI	NA				WI		NA
actualTT-LOC		ALV	DEN	ALV		P-A Ret P-A			ALV			P-A
TT-OPEN	WI	M-N	CL	CR		WI			CL			WI
actualTT-OPEN	WI	M-N	CL	CR		WI	NA		CL NA			WI
actualTB-LOC	PHA			VEL		UV VEL	UV	VEL			U	V VEL
actualTB-OPEN		M-N		MID		M-N NA			MIC		M-1	n na
actualVEL						CL	OP	CL	OF			CL
actualGLOT							CR	WI	•			CR
LightSilence		-	+				-	- +				-
LightSonor		+		-			+	-				+
LightSC							+	-	- +			_
LightStops		_	+				-	+				_

Some conclusions

- No major error rate improvements yet... BUT:
- The SVM/DBN system produces reasonable analyses of reduction and coarticulation in spontaneous speech
- EM parameter learning produces reasonable distributions
- Many ideas for future work, e.g.:
 - Further analysis of the current system
 - * Error analysis
 - * Computational complexity analysis
 - More context-dependent modeling (based on syllable structure, stress accent, position in word, speaker clustering)
 - Investigation of the usefulness of different features
 - Better understanding of the mathematical issues of feature hierarchies in landmark-based recognition
 - Exploration of soft evidence in DBNs for ASR in general